

## Year 3 Term 3 Curriculum Overview

<b>General</b> Developing i	ndependence ar	nd having a go wi	th confid	dence, Or	ganisation and se	elf-discipline	, Gr	oup work skills				
Developing independence and having a go with confidence, Organisation and self-dis English							Mathematics					
Information Reports Structure and organisation Explanation or Procedure Structure and organisation		Soundwaves Synthetic phonics (sounds that make words) spelling rules, word study <b>Grammar</b> Simple and compound sentences Punctuation Parts of speech: nouns, verbs, adjectives		Reading Strategies Visualising Determining importance Summarising Compare and contrast Reading processes Skimming Scanning Re-reading Consulting a reference		Number and AlgebraProblem solvingNumber PatternsMental computation with timestablesFractions on a number lineFractions as divisionDivisionRegroupingMeasurement and GeometryComparing anglesTime word problems2D and 3D shapesMap references & Location			Statistics and Probability Identify questions or issues for categorical variables			
Health and Physical Education		HASS Humanities	Sci	ence	Italian	Techno		ologies		The Arts		
Health Physical		and Social Sciences		enee		Design	I.	Digital	M	lusic	Visual Art	
Setting the Scene Bounce Back Protective Behaviours PERMA	Athletics games Long Jump Long Distance Running Short distance running Throwing for distance Throwing and catching with large and small balls Hockey Football Evaluating personal performance	Geography Geography – continents Australian states, territories and capital cities Australian natural features Skills Questioning and researching Analysing Communicating and Reflecting	Biological science Feathers, Fur, Leaves Inquiry skills Continue as for terms 1 and 2 Observations Understanding what constitutes a fair test		Family profile expressing names, ages description of family members Using Book Creator on iPads Expressing information about favourite animals Description of favourite animals Christmas in Italy	Y3G & Y3F Food and fil production		Y3H & Y3E Coding Robotics Electronics Citizen Science Wearable Technology BEBRAS Competition Cyber Safety NAO Robot incursion Joy of Wood	Elements of music (rhythm, tempo, pitch, dynamics, form, timbre and texture) Composition & recording of musical ideas (Improvising with musical elements to create musical ideas) Performance skills & audience behaviour Responses to music		Y3G & Y3PM Develop processes and techniques, focusing on the elements of: - Line - Colour (contrast, colour families) - Shape (symmetry) - Texture - Space (simple perspective) Explore different materials, media and technologies Study different artists, styles, cultures, history and heritage Self-Reflection Artist Response	