



## Year 2 Term 2 Curriculum Overview

General										
Developing independence and having a go with confidence, Organisation, Group work skills										
English					Mathematics					
<b>Speaking</b> News Telling Presentation behaviours Group discussions Retelling stories Asking questions Vocabulary development  <b>Listening</b> Instructional Listening Active Listening Audience listening  <b>Phonemic Awareness</b> Hearing sounds Blending Syllabification Rhyming Phoneme manipulation  <b>Phonemes</b> Diagraphs <b>Grammar</b> Verbs, nouns and adjective		<b>Phonics</b> Sound/symbol relationship <b>Concepts of Print</b> <b>Reading</b> Text features <b>Reading Behaviours</b> Re-reading Reading on Using visual cues Fluency Chunking Checking for understanding Fluency & expression  <b>Viewing</b> Visual Literacy; colour, shape  <b>Comprehension Strategies</b> Main idea – paragraph and whole text Inferential questioning Compare and contrast Visualising <b>Text Types</b> Imaginative & informative Language features		<b>Spelling</b> Soundwaves U10-19 Diagraph Segmenting  <b>Writing &amp; Creating</b> Recounts Journal writing Narratives Book creator Editing (underline spelling errors) <b>Handwriting</b> Letter size Uniformity Legibility Upper and lowercase formation Using dotted thirds  <b>Punctuation</b> Capital letters Full stops, commas for lists, Exclamation marks Question marks Direct speech marks Paragraph spacing			<b>Number</b> Recognising patterns in number sequences. Addition and subtraction number sentences Number stories Addition and Subtraction Group, partition & rearrange collections up to 1000 in hundreds, tens & ones Partitioning numbers <b>Number Operations</b> Addition Subtraction Halving <b>Mental Computation Strategies</b> Friends of Ten Doubles and halves Commutativity for addition Building to ten <b>Problem Solving Strategies</b> Act it out; concrete materials Create Pictures Estimate and check Make a table		<b>Algebra</b> Repeating and Increasing Patterns  <b>Measurement</b> Tell time (hour, half hour, digital, analogue and real-life time) Compare masses of objects using balance scales (litres and kg) Determine whether the mass of different objects is more, less or about the same, or to find out how many objects are needed to balance another different object.  <b>Geometry</b> 2D shape Position  <b>Statistics and Probability</b>  Column graph/pictorial graph Tally	
Health and Physical Education		HASS Humanities and Social Sciences		Science	Italian	Technologies		The Arts		
Health	Physical					Design	Digital	Music	Visual Art	
PERMA Bounce Back Protective behaviours Medicines and poisons Emergency and first aid	Cooperation games Fundamental Movement Skills Object Control Skills Hand/Eye Coordination	Celebrations Self ,Timelines Aboriginal culture. Changes to Communication, Toys, Transport		<b>Physical Sciences</b> A push or pull effects how an object moves or changes shape	Greetings and terms of address Expressing how you feel, personal information, favourite colour	Engineering principles and systems	Not taught until Semester 2	<b>Elements of music</b> (rhythm, tempo, pitch, dynamics, form, timbre and texture) <b>Composition &amp; recording of musical ideas</b> (Exploring & experimenting with the elements of music) <b>Performance skills &amp; audience behaviour Responses to music</b>	Experimenting with and identifying the elements of Line, Colour (analogous colours) Shape, Texture, Space (overlapping) Explore different materials, media and technologies Study different artists, styles and cultures Self-Reflection Artist Response	